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Try Mills
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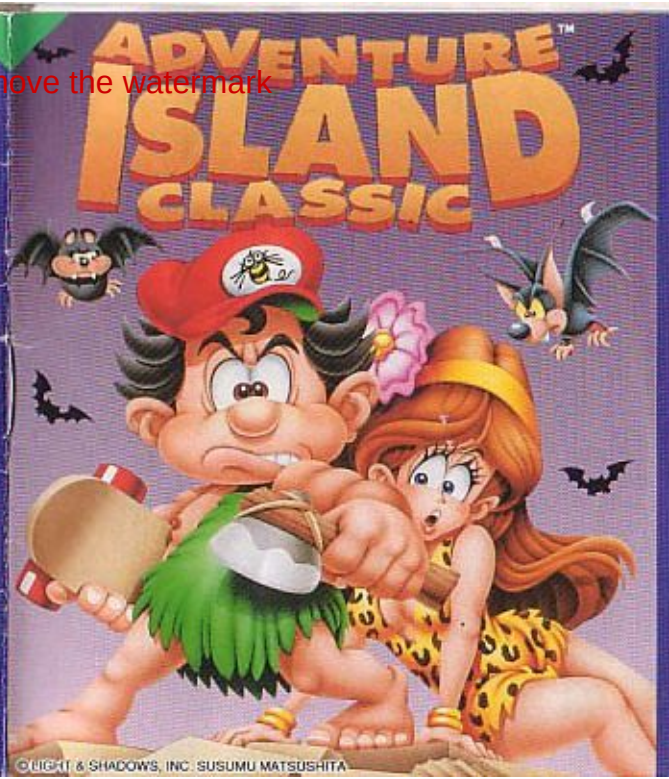
ADVENTURE™ ISLAND CLASSIC



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NES-TB-UKV

INSTRUCTION BOOKLET

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ADVENTURE ISLAND CLASSIC™

THANK YOU !
YOU HAVE JUST MADE A PERFECT CHOICE BY SELECTING AND PURCHASING THIS QUALITY HUDSON SOFT PRODUCT

Thank you for selecting Adventure Island Classic™. In order to insure your full enjoyment of this game, we recommend that you read the manual carefully and follow its instructions and suggestions.

LICENSED BY NINTENDO® FOR PLAY ON THE
Nintendo
ENTERTAINMENT SYSTEM™

THIS SEAL IS YOUR ASSURANCE THAT NINTENDO® HAS REVIEWED THIS PRODUCT AND THAT IT HAS MET OUR STANDARDS FOR EXCELLENCE IN WORKMANSHIP, RELIABILITY AND ENTERTAINMENT VALUE. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY WITH YOUR NINTENDO ENTERTAINMENT SYSTEM™.

This game is licensed by Nintendo® for play on the NINTENDO ENTERTAINMENT SYSTEM™.
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WARNING

WARNING ! WARNING ! WARNING ! WARNING ! WARNING !

- Because this a precision tooled device, do not use or store it in extreme temperature conditions. Avoid hard shocks.
- Avoid soiling the connector terminals by handling or spilling liquids. Soiled connectors can cause system break down.
- Do not clean this device with alcohol, thinner, benzine or other volatile substances.
- Always turn the power off before inserting or removing cassette from the main system.
- We recommend that you play this game at a distance from the television screen.
- When engaged in prolonged bouts of game playing, we recommend that you rest for 10 or 20 minutes every two hours in order to avoid strain in your vision and ganeral health.

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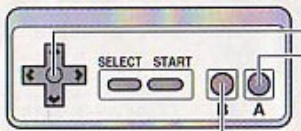
THE STORY & CONTROLLER

Game Story :

The Evil Witch Doctor has kidnapped Princess Leilani from Master Higgins and taken her to Adventure Island in the South Pacific. It is your mission to help Master Higgins to save Princess Leilani, but it's not going to be easy. On the island, there are forests, mountains, caves, many enemy characters, and traps waiting for you. Can Master Higgins save Princess Leilani from the Evil Witch Doctor ?

CONTROL FUNCTIONS :



moves Master Higgins left and right
Master Higgins jumps
shoots weapons or push while running to make him run faster

Energy Level :

Master Higgins' energy level is displayed on top of the screen.
The level will decrease as the time passes by.
By catching the fruits on the screen you will be able to add a little bit of energy back or get bottle of milk to fill them all up. Of course, loosing all energy means the game is over.

POWER UP ITEMS

About the game :

EGG

At the begining, Master Higgins has nothing with him. As he explore the island, he will find eggs that turn into bonus item such as axe, skateboard, flower, milk, honeygirl, etc. to power up Master Higgins.
However, there is an item which won't help Master Higgins but will lower his energy level rapidly.
All together there are 8 areas and at the end of each area awaits the BIG BOSSES.
You must destroy them to advance to the next area.

STONE AXE : Use "B" button to throw them

SKATEBOARD : Will move you faster but can't stop

FLOWER : Doubles the points of energy fruits

MILK : Fill up the neregy of Master Higgins

HONEYGIRL : Make Master Higgins invincible for a while

EGGPLANT : Master Higgins' most unfavorite food. Takes energy away from him rapidly

There are many hidden items or stages/Find them by exploring the Adventure Island !

Characters of Adventure Island

COBRA
100pts

COYOTE
500pts

SNEIL
10pts

SKELETON
10pts

FIRE
unbeatable

POOTER
100pts

BASSER
50pts

BOSS
AREA 1

BOSS
AREA 2

BOSS
AREA 3

BOSS
AREA 4

KING QULLER
5000pts

CAVAS
100pts

ZIGMO
50pts

KELLO
200pts

There are brown Kello and green Kello. Be careful as brown Kello jumps.

ICE
20pts

WALER
100pts

RED OCT
100pts

BLUE OCT
200pts

BOSS
AREA 5

BOSS
AREA 6

BOSS
AREA 7

BOSS
AREA 8

"Continuing Option"

You can access this "Continuing Option" by pushing the right side of the movement control button and the START button. However, you are only allowed to use the "Continuing Option" after finding an egg wich contains the BEE somewhere in Round 1 of Area 1.

⚠ WARNING : DO NOT USE WITH FRONT OR REAR PROJECTION TV ⚠

Do not use a front or rear projection television with your Nintendo Entertainment System™ ("NES") and NES games. Your projection television screen may be permanently damaged if video games with stationaly scenes or patterns are played on your projection television. Similar damage may occur if you place a video game on hold or pause. If you use your projection television with NES games, Nintendo will not be liable for any damage. This situation is not caused by a defect in the NES or NES games : other fixed or repetitive images may cause similar damage to a projection television. Please contact your TV manufacturer for futher information.

90-DAY LIMITED WARRANTY
Nintendo Entertainment System GAME PAKS

Playtime Sales and Marketing Try Mills («**Playtime**») warrants to the original consumer purchaser that the Nintendo Game Pak («PAK») shall be free from defects in material and workmanship for a period of 90 days from the date of purchase. If a defect covered by this warranty occurs during this 90-day limited warranty period, **Playtime** will repair or replace the defective Pak, at its option, free of charge.

To receive this warranty service, return the Pak postage prepaid, insured, and with proof of the date of purchase to :

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Paks returned without proof of the date of purchase or after the 90-day limited warranty period will, at the option of **Playtime**, be repaired at the service charge then in effect for out-of-warranty repair. Call (0274)740244 for the amount to this charge. (Repair done after acceptence of the quotation.) Payments must be made by cheque or money order, payable to **Playtime Sales and Marketing Try Mills**.

This warranty shall not apply if the Pak has been damaged by negligence, accident, abuse or modification subsequent to purchase. This warranty does not interfere with your statutory rights. For all information on this Game Pak or other NES Game Paks, call the Nintendo "Hotline" at : (0703) 652 222.

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